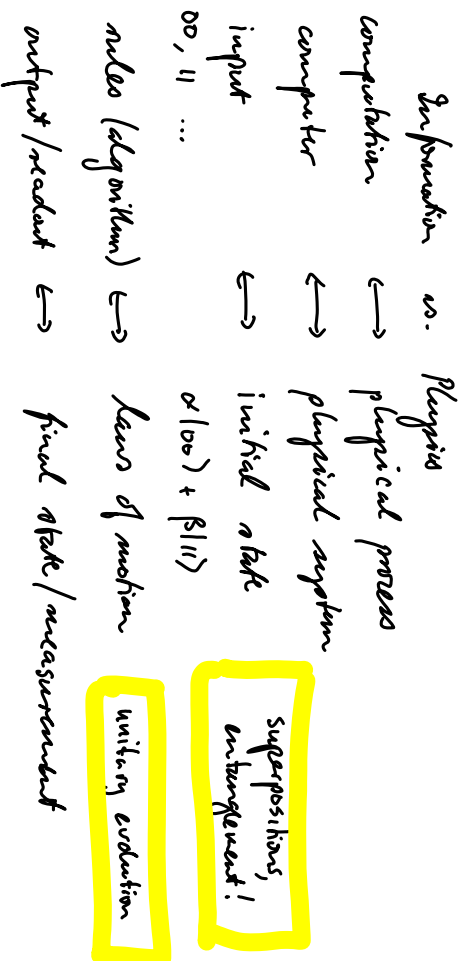


Quantum Information Processing (QIP)

QIP 1



Why study QIP?

Potentially useful(!!!): totally secure communication, fast fabrication
Beautiful math / experimental challenge / deeper understanding of QM,
and entanglement in correlated systems / better numerical codes!

QIP 2

Classical bit: classical two-state system

Cbit: $a = 0$ or 1

Example: magnetization of domains: $\uparrow\uparrow$, $\downarrow\downarrow$

One measurement yields $M = x \in \{0, 1\}$

and fully reveals state of Cbit.

Quantum bit: quantum two-state system:

QIP3

$$|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

Qbit: $| \psi \rangle = \beta_0 | 0 \rangle + \beta_1 | 1 \rangle = \begin{pmatrix} \beta_0 \\ \beta_1 \end{pmatrix}$ with $\beta_i \in \mathbb{C}$, $|\beta_0|^2 + |\beta_1|^2 = 1$

(or Qubit) *superpositions are possible !!*

QIP: tries to exploit this !!

Example: spin of electron, polarization of photon

Let $|a\rangle$ ($a \in \{0,1\}$) be eigenstates of the observable $\hat{X}$:

$$\hat{A} |a\rangle = a |a\rangle \quad (a \in \{0,1\})$$

One measurement of $\hat{A}$ projects $| \psi \rangle \rightarrow |a\rangle$, with probability $|\beta_a|^2$

Infinitely many measurements are needed to accurately determine $|a\rangle$.

To determine phase of β_a , measure other observable not commuting with $\hat{A}$,
e.g. with eigenstates $\frac{1}{\sqrt{2}}(|0\rangle \pm |1\rangle)$

2-qbits:

QIP4

2 Qbits: $(0,0), (0,1), (1,0), (1,1)$

2-Qbit basis: $|00\rangle, |01\rangle, |10\rangle, |11\rangle$

& all superpositions: $| \psi \rangle_2 = \alpha_{00} | 00 \rangle + \alpha_{01} | 01 \rangle + \alpha_{10} | 10 \rangle + \alpha_{11} | 11 \rangle$

This includes "entangled states", that cannot be written as product of two single-qbit states:

QIP: tries to exploit this !!

$$| \psi_{\text{entangled}} \rangle_2 \neq | \psi \rangle_1 | \psi' \rangle_1$$

Example:

Singlet: $\frac{1}{\sqrt{2}}(|01\rangle - |10\rangle)$

Multiple bits:

[QIP5]

n Bits: $(a_1, \dots, a_n) \equiv \vec{a}$ $a_j \in \{0, 1\}$
 $\downarrow$
 2^n distinct states

n Qbits: $|\psi\rangle = \sum_{\vec{a}} \beta_{\vec{a}} |\vec{a}\rangle \in \mathcal{H}_n$, $\sum_{\vec{a}} |\beta_{\vec{a}}|^2 = 1$
 arbitrary linear combinations are possible!

$\mathcal{H}_n =$ Hilbert space ($\dim = 2^n$) of n 2-state systems.

"Hilbert space is a large place" Carthon Cases

Reversible Single-Bit operations

[QIP6]

On Clait: $0 \rightarrow \text{NOT}(0) = 1$
 $1 \rightarrow \text{NOT}(1) = 0$

On Qbit: $|\psi\rangle \rightarrow \mathcal{U}|\psi\rangle$ (physically: $\mathcal{U} = e^{-iHt/\hbar}$)

any unitary operation $\rightarrow$

QIP: tries to exploit this!!

Example: $\text{NOT} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$: $\text{NOT} \begin{pmatrix} \beta_0 \\ \beta_1 \end{pmatrix} = \begin{pmatrix} \beta_1 \\ \beta_0 \end{pmatrix}$

$Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$: $Z \begin{pmatrix} \beta_0 \\ \beta_1 \end{pmatrix} = \begin{pmatrix} \beta_0 \\ -\beta_1 \end{pmatrix}$

Hadamard gate: $H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$: $H \begin{pmatrix} \beta_0 \\ \beta_1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} \beta_0 + \beta_1 \\ \beta_0 - \beta_1 \end{pmatrix}$

$H|0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$
 $H|1\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$ } $\Rightarrow$ produces superposition!!

Block opert: any 1-qbit state can be parametrized as:

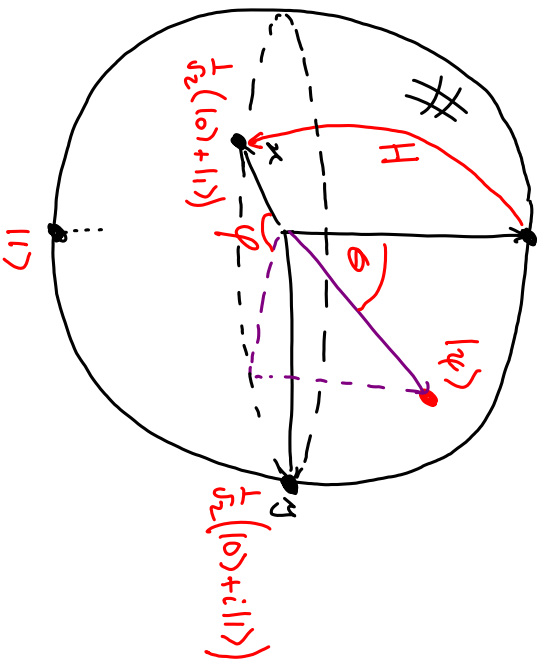
Q1P7

$$| \psi \rangle = e^{i\varphi} \left(\cos \frac{\theta}{2} | 0 \rangle + e^{i\varphi} \sin \frac{\theta}{2} | 1 \rangle \right)$$

$$\begin{aligned} 0 &\leq \theta \leq \pi \\ 0 &\leq \varphi < 2\pi \end{aligned}$$

not denotate phase prefactor

U : maps one point on Bloch sphere to another.



Reversible 2-Bit Operations

Q1P8

Cbit: any permutation: $a_1, a_2 \rightarrow P(a_1, a_2)$ $a_i \in \{a_1\}$

Qbit: any $U_{(q_1)}$ acting on span $\{ | 0 0 \rangle, | 0 1 \rangle, | 1 0 \rangle, | 1 1 \rangle \}$
 $\hookrightarrow$ unitary

$$\text{eg: } U_{\text{CNOT}} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} | 0 0 \rangle \\ | 0 1 \rangle \\ | 1 0 \rangle \\ | 1 1 \rangle \end{pmatrix} = \begin{pmatrix} | 0 0 \rangle \\ | 0 1 \rangle \\ | 1 1 \rangle \\ | 1 0 \rangle \end{pmatrix}$$

if $(Q_{bit})_1 = 0$, leave $(Q_{bit})_2$ unchanged
 1, flip $(Q_{bit})_2$

Theorem:
 "universality"

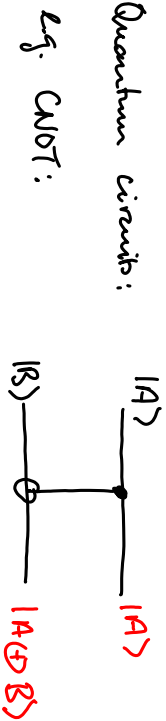
any multiple Qbit logic gate may be composed of CNOT and single Qbit gates.

Logical Circuits

[Q1P1b]

Classical circuit: $a \nabla b \text{ NOT } a$, $b \stackrel{a}{=} \text{AND } B$ ch.

Quantum circuit:

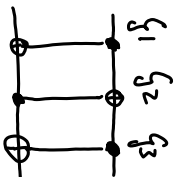


$$\oplus = \text{addition modulo 2}$$

$$\begin{cases} 0 \oplus 0 = 0 \\ 0 \oplus 1 = 1 \\ 1 \oplus 1 = 0 \end{cases}$$

compact notation: $|A, B\rangle \rightarrow |A, A \oplus B\rangle$

SWAP:
(quantum implementation)



$$\begin{aligned} |a, b\rangle &\xrightarrow{q_1} |a, a \oplus b\rangle \\ &\xrightarrow{q_2} |a \oplus (a \oplus b), a \oplus b\rangle = |b, a \oplus b\rangle \\ &\xrightarrow{q_3} |b, b \oplus (a \oplus b)\rangle = |b, a\rangle \end{aligned}$$

Qbit copying circuit?

$$| \psi \rangle | 0 \rangle \rightarrow | \psi \rangle | \psi \rangle ?$$

[Q1P1b]

classical version: one classical CNOT:

$$(a, b) \xrightarrow{\text{CNOT}} (a, a \oplus b) = (a, a)$$

Quantum version: $| \psi, 0 \rangle \rightarrow | \psi, \psi \rangle$ is impossible! "no-cloning theorem"

For example, CNOT does not work: suppose $| \psi \rangle = \alpha | 0 \rangle + \beta | 1 \rangle$:

$$\begin{aligned} | \psi \rangle | 0 \rangle &= \alpha | 0 0 \rangle + \beta | 1 0 \rangle \xrightarrow{\text{CNOT}} \alpha | 0 0 \rangle + \beta | 1 1 \rangle \\ &\neq | \psi \rangle | \psi \rangle = \alpha^2 | 0 0 \rangle + \beta^2 | 1 1 \rangle + \alpha\beta (| 0 1 \rangle + | 1 0 \rangle) \end{aligned}$$

$$\alpha | 0 \rangle + \beta | 1 \rangle \quad | 0 \rangle \quad \alpha | 0 0 \rangle + \beta | 1 1 \rangle$$

Proof of no-cloning theorem:

Q1P11

Suppose cloning gate U_{clone} exists.

Then $U_{\text{clone}} | \psi \rangle | 0 \rangle = | \psi \rangle | \psi \rangle$

(1) for any $| \psi \rangle, | \varphi \rangle$

and $U_{\text{clone}} | \varphi \rangle | 0 \rangle = | \varphi \rangle | \varphi \rangle$

(2)

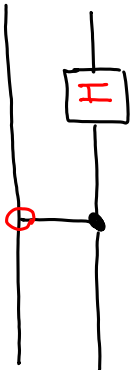
inner product
 $\langle \psi | \langle 0 | U_{\text{clone}}^\dagger (U_{\text{clone}} | \varphi \rangle | 0 \rangle) = \langle \psi | \langle 0 | (| \varphi \rangle | \varphi \rangle)$

$\langle \psi | \varphi \rangle \langle 0 | 0 \rangle = \langle \psi | \varphi \rangle \langle \psi | \varphi \rangle$

But : $y = y^2 \Rightarrow y = 0$ or 1 , i.e. $| \psi \rangle$ and $| \varphi \rangle$ are either orthogonal or identical. As U_{clone} cannot work for arbitrary $| \psi \rangle, | \varphi \rangle$. $\square$

Circuit generating Bell states:

Q1P12



"EPR pair" (Einstein, Rosen, Podolski, 1935)

Out "Bell states"

$| 00 \rangle \xrightarrow{H_1} \frac{1}{\sqrt{2}} (| 00 \rangle + | 11 \rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} (| 00 \rangle + | 11 \rangle) = | B_1 \rangle$

$| 01 \rangle \xrightarrow{H_1} \frac{1}{\sqrt{2}} (| 00 \rangle + | 11 \rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} (| 01 \rangle + | 10 \rangle) = | B_2 \rangle$

$| 10 \rangle \xrightarrow{H_1} \frac{1}{\sqrt{2}} (| 00 \rangle - | 11 \rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} (| 00 \rangle - | 11 \rangle) = | B_3 \rangle$

$| 11 \rangle \xrightarrow{H_1} \frac{1}{\sqrt{2}} (| 00 \rangle - | 11 \rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} (| 01 \rangle - | 10 \rangle) = | B_4 \rangle$

Quantum Teleportation

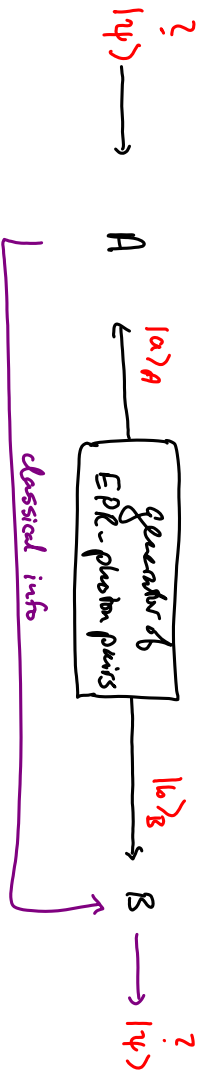
QIP13

Task: Alice (A) should deliver an unknown state $|\psi\rangle$ to Bob (B), by sending him only classical information

Allowed resource: a shared EPR pair.

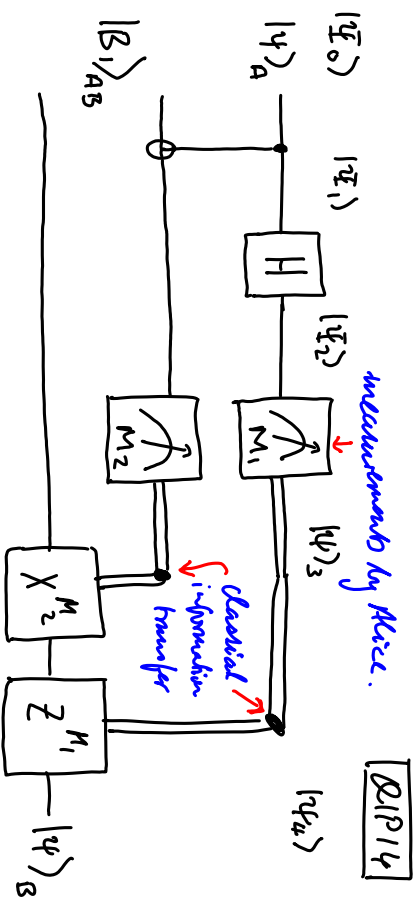
An EPR pair $|B_1\rangle$ is generated, one bit goes to Alice (A), the other to Bob (B)

$$|B_1\rangle = \frac{1}{\sqrt{2}} (|0\rangle_A |0\rangle_B + |1\rangle_A |1\rangle_B)$$



Protocol:

Alice's initial qubit: $|\psi\rangle_A$



Assume $|\psi\rangle_A = \alpha|0\rangle_A + \beta|1\rangle_A = \text{unknown}$,

$$\text{Input: } |\psi\rangle = |\psi\rangle_A |B_1\rangle_{AB} = (\alpha|0\rangle_A + \beta|1\rangle_A) \frac{1}{\sqrt{2}} (|0\rangle_A |0\rangle_B + |1\rangle_A |1\rangle_B) \quad (2)$$

subscript mean: available to A or B, will be dropped in intermediate steps

$$= \frac{\alpha}{\sqrt{2}} |0\rangle (|00\rangle + |11\rangle) + \frac{\beta}{\sqrt{2}} |1\rangle (|00\rangle + |11\rangle) \quad (3)$$

$$| \Psi_0 \rangle \xrightarrow{(CNOT)_A} | \Psi_1 \rangle = \frac{\alpha}{\sqrt{2}} | 10 \rangle | 10 \rangle + | 11 \rangle + \frac{\beta}{\sqrt{2}} | 11 \rangle | 10 \rangle + | 01 \rangle \quad (1) \quad \boxed{Q1P15}$$

$$| \Psi_1 \rangle \xrightarrow{H_A} | \Psi_2 \rangle = \frac{\alpha}{2} (| 10 \rangle + | 11 \rangle) (| 100 \rangle + | 111 \rangle) + \frac{\beta}{2} (| 10 \rangle - | 11 \rangle) (| 110 \rangle + | 011 \rangle) \quad (2)$$

$$\begin{aligned} \text{rearrange} &= \sum_{i=1}^4 \underbrace{(| 100 \rangle + | 111 \rangle)}_{| \Psi_2^i \rangle_B} \underbrace{(| 10 \rangle + | 11 \rangle)}_{| \Psi_1^i \rangle_A} \underbrace{(\frac{1}{2})}_{| \Psi_2^i \rangle_B} + \sum_{i=1}^4 \underbrace{(| 110 \rangle + | 011 \rangle)}_{| \Psi_2^i \rangle_B} \underbrace{(| 10 \rangle - | 11 \rangle)}_{| \Psi_1^i \rangle_A} \underbrace{(\frac{1}{2})}_{| \Psi_2^i \rangle_B} \\ &= \sum_{i=1}^4 | \Psi_1^i \rangle_A | \Psi_2^i \rangle_B \end{aligned} \quad (3)$$

Now A measures her two qubits, which projects superposition onto one of four possible states:

$$| \Psi_2 \rangle = \sum_{i=1}^4 | \Psi_1^i \rangle_A | \Psi_2^i \rangle_B \xrightarrow{M_1, M_2} | M_1^i, M_2^i \rangle_A | \Psi_2^i \rangle_B \quad j \in \{1, 2, 3, 4\} \quad (4)$$

A reads her classical info (M_1, M_2) to B.

B performs on her qubit, $| \Psi_2^j \rangle_B$, the operations $X^{M_2^j}$ then $Z^{M_1^j}$ (5)

Claim: $\sum_i M_1^i X^{M_2^i} | \Psi_2^i \rangle_B = | \Psi_4 \rangle_B \quad \therefore \{ \text{more } \text{CNOT-like } | \Psi_4 \rangle, \text{ and find } \text{knowing its form!} \} \quad (6)$

Mick's measurement: phase flip Bob's operation

$$M(| \Psi_3 \rangle)_A \xrightarrow{\text{phase flip}} | M_1^i, M_2^i \rangle_A : \sum_i M_1^i X^{M_2^i} | \Psi_2^i \rangle_B \quad \begin{matrix} Z^0 = X^0 = | 01 \rangle \\ Z = | 01 \rangle, X = | 01 \rangle \end{matrix} \quad \boxed{Q1P16}$$

$$i=1: \quad | 0, 0 \rangle : \quad \sum_{i=1}^1 X^0 (\alpha | 0 \rangle_B + \beta | 1 \rangle_B) = \alpha | 0 \rangle_B + \beta | 1 \rangle_B = | \Psi_4 \rangle_B$$

$$i=2: \quad | 0, 1 \rangle : \quad \sum_{i=1}^2 X^1 (\alpha | 1 \rangle_B + \beta | 0 \rangle_B) = | \Psi_4 \rangle_B$$

$$i=3: \quad | 1, 0 \rangle : \quad \sum_{i=1}^3 X^0 (\alpha | 0 \rangle_B + \beta | 1 \rangle_B) = | \Psi_4 \rangle_B$$

$$i=4: \quad | 1, 1 \rangle : \quad \sum_{i=1}^4 X^1 (\alpha | 1 \rangle_B + \beta | 0 \rangle_B) = | \Psi_4 \rangle_B$$

$$\text{Final result: } | \Psi_4 \rangle_A | \Psi_4 \rangle_B \longrightarrow | M_1, M_2 \rangle_A | \Psi_4 \rangle_B \quad (7)$$

□.

Quantum Parallelism

[QIP17]

Literature: Nielsen & Chuang, "Quantum Computation & Quantum Information", section 1.4.2

or: D. Mermin, Lecture notes on Quantum Computation, Chapter 2

<http://people.cornell.edu/~mermin/qcomp/CS483.html>

or: M. Christandl, "Quantum Information Processing", Wise 09, LMA

Deutsch's Algorithm:

[QIP18]

Let $f(x) : \{0,1\} \rightarrow \{0,1\}$ be given function.

There are just four different such functions, f_i , $i=0,1,2,3$:

	$x=0$	$x=1$
$f_0(x)$	0	0
$f_1(x)$	0	1
$f_2(x)$	1	0
$f_3(x)$	1	1

but the rule specifying

$f(x)$ can be complicated, e.g.

$f(x)$ = millionth digit in
binary expansion of
 $\sqrt{2+x}$

Challenge: decide whether or not $f(x)$ is constant or not!

Sketch: compute $f(0) \oplus f(1) : \begin{cases} \text{if } = 0 \Rightarrow f = \text{constant} \\ \text{if } = 1 \Rightarrow f \neq \text{constant} \end{cases} \quad (1)$

Classically: need two queries of f , to get $f(0)$ and $f(1)$. QIP19

Claim: quantum computer needs only 1 query of f to compute $f(0) \oplus f(1)$.

Implementation of f on 2-qubit quantum computer:



Explicitly:

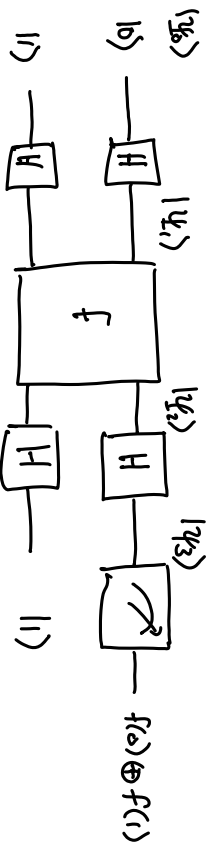
$$|x\rangle|0\rangle \xrightarrow{f} |x\rangle|f(x)\rangle, \quad |x\rangle|1\rangle \xrightarrow{f} |x\rangle|\overbrace{f(x)}^{(x \oplus f(x))}\rangle \quad (2)$$

$$|x\rangle(|0\rangle - |1\rangle) \xrightarrow{f} |x\rangle(|f(x)\rangle - |\overline{f(x)}\rangle) = (-1)^{f(x)} |x\rangle(|0\rangle - |1\rangle) \quad (3)$$

check:

$$\text{if } f(x) = \begin{cases} 0 & : \quad |x\rangle(|0\rangle - |1\rangle) \\ 1 & : \quad |x\rangle(|1\rangle - |0\rangle) \end{cases} = \begin{cases} 1 \\ -1 \end{cases} |x\rangle(|0\rangle - |1\rangle) \quad (4)$$

Quantum circuit for implementing Deutsch's algorithm: QIP20



$$|\psi_0\rangle = |0\rangle|1\rangle \xrightarrow{H \otimes H} |\psi_1\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)(|0\rangle - |1\rangle)$$

use: $|x\rangle(|0\rangle - |1\rangle) \xrightarrow{f} (-1)^{f(x)} |x\rangle(|0\rangle - |1\rangle)$

$$|\psi_1\rangle \xrightarrow{f} |\psi_2\rangle = \frac{1}{\sqrt{2}} \left((-1)^{f(0)} |0\rangle + (-1)^{f(1)} |1\rangle \right) \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$

$$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ -1 & -1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|\psi_2\rangle \xrightarrow{H \otimes H} |\psi_3\rangle = \frac{1}{2} \left((-1)^{f(0)} (|0\rangle + |1\rangle) + (-1)^{f(1)} (\underline{|0\rangle} - \underline{|1\rangle}) \right) |1\rangle$$

rearrange:

$$| \psi_3 \rangle = \underbrace{\frac{1}{2}((-1)^{f(x_0)} + (-1)^{f(x_1)})|0\rangle}_{a_0} + \underbrace{\frac{1}{2}((-1)^{f(x_0)} - (-1)^{f(x_1)})|1\rangle}_{a_1} \quad (1) \quad \boxed{\text{QPI 21}}$$

$$a_0 = \begin{cases} \pm 1 & \text{if } f \text{ is const.} \\ 0 & \text{if } f \text{ is not const.} \end{cases}$$

$$a_1 = \begin{cases} 0 & \text{if } f \text{ is const.} \\ \pm 1 & \text{if } f \text{ is not const.} \end{cases}$$

phases depend on details of f that we do not care about.

$$\text{As: } | \psi_3 \rangle = \pm | f(0) \oplus f(1) \rangle | 1 \rangle \quad (3)$$

$$(x_1) = \begin{cases} 10 \\ 11 \end{cases} \text{ if } f \text{ is const.} \\ \text{if } f \text{ is not const.}$$

measure first qubit of $| \psi_3 \rangle$: if result is $\begin{cases} 10 \\ 11 \end{cases}$, conclude $f = \text{const.}$ (4)

Remarkably, f had to be applied only once!

What was the trick that caused the speeding?

QPI 22

But input states in a superposition!

$$\text{if } |x\rangle|0\rangle \xrightarrow{f} |x\rangle|f(x)\rangle$$

$$| \tilde{\psi}_0 \rangle = \sum_{x=0,1} |x\rangle|0\rangle \xrightarrow{f} \sum_{x=0,1} |x\rangle|f(x)\rangle = | \tilde{\psi}_1 \rangle$$

a single application of f produces a state where specification "requires knowledge of both $f(0)$ and $f(1)$ ". "quantum parallelism"

Note, however, that we do not actually know $| \tilde{\psi}_1 \rangle$.

And if we would measure it, we would only obtain

$|x_0\rangle|f(x_0)\rangle$, i.e., the value of f at one, randomly determined, value of x_0 .

$|\psi_1\rangle$ is useful, nevertheless, since by manipulating [QPI 23]

in particular ways, certain of its contributions can

be made to cancel due to destructive interference, (see 21.1)

depending on the relation between $f(x)$ and $f(x)$ (see 21.2).

Thus, information about such relations (but not the actual values of $f(x)$ or $f(x)$ themselves) can be

extracted with a single measurement, which reveals

which contributions to $|\psi_1\rangle$ vanish or not. (see 21.4)

Generalization of Deutsch algorithm to n qubits [QPI 24]

Let $|x\rangle_n = |x_1\rangle|x_2\rangle\ldots|x_n\rangle$ be an n -qubit "register", ($x_i \in \{0,1\}$) with $x = (x_1, \dots, x_n) \in \{0, 2^{n-1}\}$ (in binary representation).

Let $f(x) : \{0, 2^{n-1}\} \rightarrow \{0,1\}$ be a given ($n \rightarrow 1$ qubit) function.

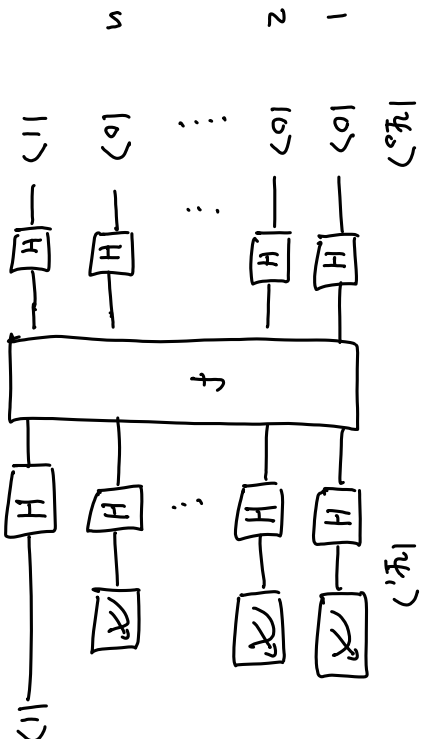
Quantum implementation: $|x\rangle_n |0\rangle \rightarrow |x\rangle_n |f(x)\rangle$

$$\begin{aligned} \text{Thus: } H_1 \otimes H_2 \otimes \dots \otimes H_n |0\rangle \dots |0\rangle &= \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \dots \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \\ &\underbrace{H^{\otimes n}}_{= \frac{1}{\sqrt{2}^n} \sum_x |x\rangle_n} = \left(\sum_{x=\{0,\dots,2^{n-1}\}} \right) \end{aligned}$$

$$A_0: |0\rangle_n |0\rangle \xrightarrow{H^{\otimes n}} \frac{1}{\sqrt{2}^n} \sum_x |x\rangle_n |0\rangle \xrightarrow{f} \frac{1}{\sqrt{2}^n} \sum_x |x\rangle_n |f(x)\rangle$$

"massive quantum parallelism" all values $f(x)$ are needed to derive this state!

[QIP 25]



Given: $|\psi_0\rangle = |0\rangle_n |1\rangle \longrightarrow |\psi_1\rangle = \sum_{y \in \{0,1\}^n} a_y |y\rangle |1\rangle$,

where $a_y = \frac{1}{2^n} \sum_{z \in \{0,1\}^n} (-1)^{f(z)} + \sum_{i=1}^n y_i z_i$ (1)

recall:

$$|\psi_3\rangle^{(2,1)} = \left\{ \frac{1}{2} \underbrace{\left((-1)^{f(0)} + (-1)^{f(1)} \right)}_{a_0} |0\rangle + \frac{1}{2} \underbrace{\left((-1)^{f(0)} - (-1)^{f(1)} \right)}_{a_1} |1\rangle \right\} |1\rangle$$

Suppose we are told that $f(x)$ is either constant or balanced. [QIP 26]

We can determine which it is by applying f only once:

Reason: $a_0 = \frac{1}{2^n} \sum_{z \in \{0,1\}^n} (-1)^{f(z)}$

a_0 : $|a_0|^2 = \begin{cases} 1 & \text{if } f \text{ is constant} \\ 0 & \text{if } f \text{ is balanced.} \end{cases}$

"Balanced": the $f(x) = 0$ or $f(x) = 1$ occur an equal number of times as x steps through all 2^n values.

a_0 : measure first n qubits of $|\psi_1\rangle$.

If all are found in state 0, $\implies$ conclude $f = \text{constant}$;

otherwise, (one or more found in state 1), $\implies$ conclude $f = \text{balanced}$!

Again: to extract useful information on f from $|\psi_1\rangle$, we need to exploit destructive interference!!